## History of C++

C++98	C++11	C++14	C++17	C++20
1998	2011	2014	2017	2020
 Templates  STL with containers and algorithms strings I/O streams	<ul> <li>Move semantics</li> <li>Unified initialization</li> <li>auto and decltype</li> <li>Lambda expressions         constexpr</li> <li>Multithreading and the memory model</li> <li>Regular expressions</li> <li>Smart pointers</li> <li>Hash tables</li> <li>std::array</li> </ul>	<ul> <li>Reader-writer locks</li> <li>Generic lambda expressions</li> <li>Generialized constexpr functions</li> </ul>	<ul> <li>Fold expressions         <ul> <li>constexpr if</li> <li>Structured binding</li> </ul> </li> <li>std::string_view         <ul> <li>Parallel algorithms of the STL</li> <li>Filesystem library</li> <li>std::any, std::optional and std::variant</li> </ul> </li> </ul>	<ul> <li>Concepts</li> <li>Modules</li> <li>Ranges library</li> <li>Coroutines</li> </ul>