

# std::shared\_ptr



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std::shared\_ptr shares a resource and releases it.

- std::shared\_ptr
  - has a reference to the resource and the reference counter.
  - is C++'s answer to garbage collection.
  - has management overhead.
  - deterministically releases the resource.
  - can be configured with a deleter:

```
shared_ptr<int> shPtr(new int, Del());
```

- Is half thread safe:



- The control block is thread safe.
- The underlying resource is not thread safe.

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Member Function	Description
<code>sha.unique()</code>	Checks, if the <code>std::shared_ptr</code> is the only owner of the resource.
<code>sha.use_count()</code>	Returns the value of the reference counter.
<code>sha.get()</code>	Returns a pointer to the resource.
<code>sha.reset(ptr)</code>	<ul style="list-style-type: none"><li>▪ Replaces the resource.</li><li>▪ Eventually destructs the resource.</li></ul>
<code>sha.swap(sha2)</code>	Swaps the <code>std::shared_ptr</code> .
<code>sha.get_deleter()</code>	Returns the delete function.
<code>std::make_shared(...)</code>	Generates the resource and manages it.

`sharedPtr.cpp`

`sharedPtrDeleter.cpp`